











## Games and Skills Chart

Activity	Ages	#Players	What's Needed	OA – Open Area	LOA – Large Open Area	HSA – Hard Surface Area	SC – Sidewalk Chalk	Locomotion Travelling	Manipulation	Stability	Social Skills	Ability Adaptations
												
Ball Games	1. Beat the Ball	6-8	5+	OA, 1 large ball				•	•	•	•	•
	2. Circle Pinball	8-12	8+	OA, 1 large bouncy ball				•	•	•	•	•
	3. Crocodile Island	6-10	6-12	OA, any ball, sidewalk chalk, long rope, variations – hula hoops				•	•	•	•	•
	4. Four Square	8-12	4+	HSA, 1 bouncy ball				•	•	•	•	•
	5. High – Low Bounce	6-8	4	HSA, 1 bouncy ball, 1 long rope				•	•	•	•	•
	6. Human Bowling	8-12	6+	HSA, 1 ball, sidewalk chalk, tape				•	•	•	•	•
	7. One, Two, Three, O' Leary	7-10	1	HSA, 1 bouncy ball				–	•	•	–	•
	8. Paper Tennis	8-12	Groups of 2	OA, paper ball, racquet				•	•	•	•	•
	9. Two Ball Wall Ball	9-12	1	HSA, with wall, 2 balls each				•	•	•	–	•
	10. Wandering Ball	8-12	10+	OA, 1+ balls				•	•	•	•	•
Group Games	1. Airborne	8-12	4-6	OA, hacky sack, beach ball				•	•	•	•	•
	2. Alaskan Baseball	6-12	10+	LOA with 4 bases, 1 large ball				•	•	•	•	•
	3. Circle Point Dodge Ball	6-12 or 9-12	16+	LOA, 1 medium-large soft ball, watch/timer				•	•	•	•	•
	4. King's Court	9-12	16+	LOA, 4–6 balls, boundary markers				•	•	•	•	•
	5. Mouse Trap	6-8 or 9-12	10+	OA				•	–	•	•	•
	6. Paths and Trails	6-8 or 9-12	20+	LOA, 1 tag flag				•	•	•	•	•
	7. Red Light Green Light	6-8	4+	OA				•	–	•	•	•
	8. Rock, Paper, Scissors	8-12	8+	LOA, tag flags				•	•	•	•	•
	9. Scout	9-12	16-24	LOA, 1 ball				•	•	•	•	•
	10. Soccer Baseball	8-12	10+	LOA with 4 bases, soccer ball				•	•	•	•	•
	11. SPUD	6-10	8+	OA, 1 large bouncy ball				•	•	•	•	•
	12. Starboard Port	6-8 or 9-12	10+	LOA, boundary markers				•	–	•	•	•
	13. Sticks and Stones	6-10	8+	LOA, boundary marker, tag flags				•	•	•	•	•
	14. The Wizards' Challenge	6-8 or 9-12	4+	LOA, boundary markers, 2–4 large balls, 6–8 tennis balls, 6–8 pylons, hula hoops/ropes				•	•	•	•	•
	15. What Time is it Mr Wolf?	6-8	4+	OA, tag flags				•	•	•	•	•

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<b>Hopscotch Games</b>	1. Boggy Marsh Hopscotch	6-10	2+	SC, HSA, no markers				•	–	•	•	•
	2. Discover the Universe	6-10	2+	SC, HSA, marker/player				•	•	•	•	•
	3. Dragon Hopscotch	6-10	2+	SC, HSA, marker/player				•	•	•	•	•
	4. Earth to Sky Hopscotch	6-12	2+	SC, HSA, marker/player				•	•	•	•	•
	5. Everyone's Hopscotch	6-10	2+	SC, HSA, marker/player				•	•	•	•	•
	6. Neighbourhood Hopscotch	8-12	3-6	SC, HSA, 4 + small bean bag markers/player				•	•	•	•	•
	7. Snail Hopscotch	6-8	2+	SC, HSA, marker/player				•	•	•	•	•
	8. Village Hopscotch	8-12	2+	SC, HSA, no markers				•	–	•	•	•
<b>Rope Games</b>	1. Banana Split	6-8	5+2 skilled	HSA, 1 long rope				•	•	•	•	•
	2. Cat and Mouse	8-12	3+	HSA, 1 long rope				•	•	•	•	•
	3. Catch Me	9-12	3+	HSA, 1 long rope				•	•	•	•	–
	4. Eevey Ivy	6-12	3+	HSA, 1 long rope				•	•	•	•	–
	5. Follow Me	9-12	8+	HSA, 1 long rope				•	•	•	•	•
	6. Helicopter	6-7	2+	HSA, 1 short rope				•	•	•	•	•
	7. Snake	6-7	3+	HSA, 1 long rope				•	•	•	•	•
	8. Stack'em Up	6-12	8+	HSA, 1 long rope				•	•	•	•	•
	9. Weave	9-12	8+	HSA, 1 long rope				•	•	•	•	•
	10. Yogi	6-12	3+	HSA, 1 yogi rope				•	•	•	•	•
<b>Tag Games</b>	1. Chain Tag	6-12	10+	OA, tag flags				•	•	•	•	•
	2. Cops and Robbers	8-12	5+	OA, tag flags				•	•	–	•	•
	3. Dragon's Tail Tag	6-8	6+	OA, tag flag				•	•	•	•	•
	4. Fox and Geese	6-12	4-8	OA, tag flags				•	•	•	•	•
	5. Go!	6-10	14+	OA				•	•	•	•	•
	6. High Five Tag	6-8	5+	OA, tag flags				•	•	•	•	•
	7. Sharks and Minnows	6-8	6+	OA, boundary markers, tag flags				•	–	•	•	•